

CORNERS AND MATERIALS

To make the most of the corners, you will need more than one session.

The first one is to explain each corner. The second and the third are to ensure that every student experiences all of the corners at least once.

CORNER 1: Let's get dressed

CORNER 2: Places

CORNER 3: Memory game

CORNER 4: Neverland Map Puzzle

CORNER 5: Trace the path

CORNER 6: Doble input table

